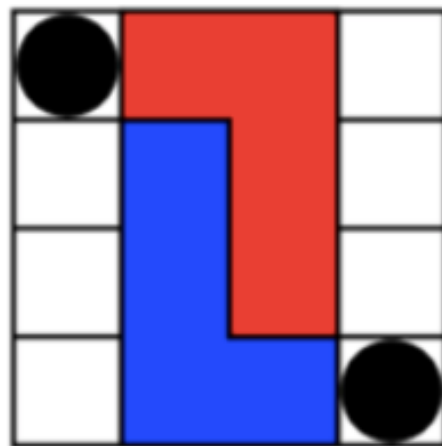


L – Game

Description: The L game is a simple abstract strategy board game invented by Edward de Bono.

Material: To play this game we need a board of 4×4 squares, two 3×2 L-shaped piece (different colours) and there are two 1×1 neutral pieces (same colour). I have made the playing board from MDF backing board or thin plywood, the ‘L shapes’ from 12mm plywood (easier to pick up than the thinner playing board material) and the neutral pieces from bottle or carton tops.



↑ The starting position

Playing Instructions:

The board is marked with 16 small squares (4×4). Place your L shapes and neutral pieces as shown in the figure above. Two players can play alternatively. Each player on his/her turn pick up his/her L shape and replace it on empty squares anywhere on the board. It may be rotated or even flipped over in doing so, the only rule is that it must end in a different position from the position it started—thus covering at least one different square, which is not covered previously. A player may optionally move a neutral piece by simply picks it up, then places it in an empty square anywhere on the board. The objective of the game is to leave your opponent without a legal move for his/her L shape.

Area to improve: Lateral thinking, Strategy making, Strategic thinking, Spatial reasoning.

Example: These are the all position where darker colour will win.

